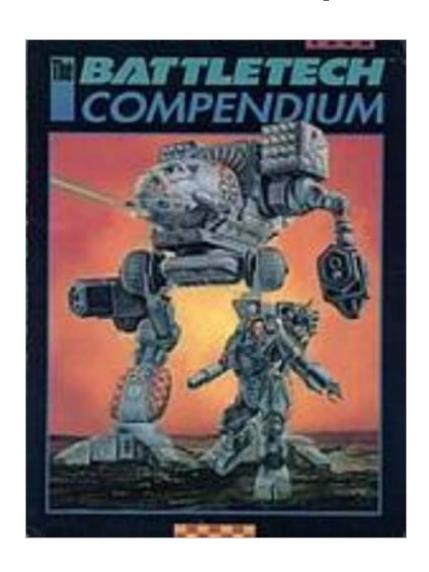
The book was found

The Battletech Compendium





Synopsis

RPG Book

Book Information

Paperback: 144 pages

Publisher: Fasa (September 1990)

Language: English

ISBN-10: 1555601286

ISBN-13: 978-1555601287

Product Dimensions: 0.5 x 8.5 x 11.2 inches

Shipping Weight: 14.4 ounces

Average Customer Review: 4.4 out of 5 stars Â See all reviews (14 customer reviews)

Best Sellers Rank: #1,512,896 in Books (See Top 100 in Books) #89 in Books > Science Fiction

& Fantasy > Gaming > Battletech #18390 in Books > Humor & Entertainment > Puzzles &

Games #296109 in Books > Textbooks

Customer Reviews

My grandson has started gaming and is into Battletech. We had a copy of the rules but this book helped him understand them. We were hoping it would contain stats for specific Mechs but the book is a good basic rules set.

If you are a first-timer, this will have sections that may be difficult to understand, but once you enter the game it will open things up. It allows you to play at any level with players of other levels without feeling like the novice is totally out of his/her league. I found it helped considerably when we started to advance into creating Mechs, terrain and scenarios.

It involves all the rules for 'mechs, vehichles, infantry, and artillery in 3057. It also includes simplified rules for aerospace fighters and dropping 'mechs from dropships. All in all, all battletech players starting or into the game should have their own copy of this book.

Even with the new rules this book is still a staple. A must have for any mechwarrior. It's clear in most instances, where it's not, go to the FASA web sight for corrections.

This is a very good book but it's real value today is for collectors. If you are serious about playing

Battletech you need the Master Rules-Revised Edition. The Battletech Compenduim does not answer many questions plus it does not have new (COOL) weapons and equipment nor many rules explained in Master Rules. It is still a very good book but not for the hardcore "Techers".

Although a few sections can be unclear or difficult for those new to BattleTech, it is an excellent book and has helped me many times rather than having to look between the multiple other books that it contains information from

It great , rules from the earlier compendium are easier to follow . I've been playing for 8 years now and i don't know how i managed without it. Battle Hawk Commander of Jade Falcons , 87th Falconers

Download to continue reading...

Battletech Starterbook Sword and Dragon (Classic Battletech) Battletech Technical Readout 3050 Upgrad (Classic Battletech) The Battletech Compendium BattleTech: The Future of Warfare: Technical Readout 3058 Battletech Era Report 3062 (Clan Invasion Era Sourcebooks) Classic Battletech: Technical Readout: 3050 (FAS8614) Battletech: Explorer Corps MechWarrior Companion (Battletech) Mechwarrior: The Battletech Role Playing Game Battletech Record Sheets 3039 Operation Stiletto (Battletech) 1713 Classic Battletech: Historical Brush Wars (FPR35105) Classic Battletech: Technical Readout 3058 Upgrade (FPR35015) Lost in Translation: An Illustrated Compendium of Untranslatable Words from Around the World The Illustrated Compendium of Amazing Animal Facts Ron Carter: Building Jazz Bass Lines: A compendium of techniques for great jazz bass lines including play-along CD featuring Ron Carter (Bass Builders) Compendium of Acrylic Painting Techniques: 300 Tips, Techniques and Trade Secrets He-Man and the Masters of the Universe: A Character Guide and World Compendium Natural World: A Visual Compendium of Wonders from Nature - Jacket unfolds into a huge wall poster! (Curiositree) Compendium of the Catechism: Hardcover

<u>Dmca</u>